Bring **Y**our **O**wn **T**echnology (BYOT) Frequently Asked Questions
1. What is BYOT?

A: BYOT is an acronym for Bring Your Own Technology and is a program that allows students to bring their own technology devices to be used at specific times during the day to support learning. Examples of BYOT devices are: laptops, Kindle Fires, iPads, smartphones, etc.

2. How is BYOT used in class?

A: Teachers will let students know within their classes when the students can use their devices for an activity. Classrooms are equipped with green and red signs to indicate the times when devices may be used. Use of mobile technologies enables instant access to a wealth of information, references and collaborative resources on the web.
These Internet resources can support the learning activities that are a part of daily classroom instruction.

3. How do teachers monitor technology use in class?

A: Teachers are constantly monitoring as they teach by walking around the room, reading body language, checking student work, etc. Monitoring technology use in class is no different. If a teacher sees a student using a device at an inappropriate time/or to access inappropriate material, the teacher will confiscate the device immediately and disciplinary action will follow.

4. What do I have to do before I can bring my own personal technology device to school?

A: Students must have a signed Acceptable Use Agreement (AUA) on file with the school. Additionally, it is recommended that students register their device in case it becomes lost. The registration process will allow you to identify your device by the serial number and any additional markings that you have applied.
5. Who can access the districts Wi-Fi (wireless) network?
A: Anyone within range of our Wi-Fi signal can access the network. For security purposes the network is structured so that other users do not know who else is on the network nor can they access anyone else's device.
6. What devices can access the FCBOE wireless network?
A: Any device with Wi-Fi capability can access the network. There is no need for a data plan or phone service.

7. Is there a preferred device to use for this program?
A: We hesitate to recommend any devices. We see a wide variety of devices that are used classrooms. Each has its pros and cons. Many of our students enjoy the use of tablets and touch screen devices. Some students benefit from a device with a standard keyboard and a large screen.
8. What happens if a student cannot bring a personal mobile device to class?
A: Your child should not be treated any differently because he or she does not have his or her own device. If students are bullied or harassed because of this, the consequences are the same as any other bullying or harassment incident. The idea of BYOT is to allow more students more access to technology in the

classroom. If students do not have their own devices, we have computers and additional devices available for student use. Activities and assignments are designed for everyone to be able to complete without any issues.

9. Who will provide technical support?

A: Other than helping a student troubleshoot a device, our school will not be able to help with technical support of any student owned device.

10. How will safety and security of the devices be provided?

A: Students are ultimately responsible for the security of his/her personal device. No portable device should ever be left unattended! When not in use, the device should be with the student or in a secured location. Unattended devices will be turned in to school administration. Per school division policy, FCBOE is not responsible for loss, damage or theft of any personal electronic device. Any loss, theft or damage is the responsibility of the student and parent/guardian.

11. What Internet security will be provided?

A: Student access to the Internet through our "FCBOE-GUEST" Wi-Fi network is filtered in the same way as student access through wired computers at school. As noted above, other users of the network can not access the devices of other users on the network.

12. Should students access the Internet via private service providers like Verizon or AT&T?

A: Students are prohibited from using 3G or 4G wireless access to the Internet using private subscriptions through their own Internet Service Provider. Students should ensure the service is turned off when entering the school building.

13. Are teachers required to allow students to use personally owned devices in the classroom?

A: No. Teachers determine whether the use of privately owned devices is appropriate and will support the intended learning outcomes of each lesson. If a student is asked not to use his/her device in class, the student will follow those instructions.

14. Will students be able to print from their personally owned devices?

A: No.

15. Can special device features, for example video recording, be used?

A: No unauthorized audio or video recording will be permitted. Specific permission will be granted by teachers for recording as needed to accomplish specific instructional activities.

16. How will students charge personally owned devices during the day?

A: Students will not be able to charge their personal devices during the school day and should bring a fully charged device to school and put it on sleep mode or turn it off when not in use.

17. How is the school teaching students about digital citizenship?

A: We are teaching your children how to be safe online, what appropriate use of technology is, and how to communicate academically, productively, and respectfully.

18. What do I do if a student reports that they are being bullied by someone using a personal device?

A: This should be reported to a campus administrator and is a violation of the BYOT Student Agreement form.

19. How will the teachers know who has BYOT privileges and who does not?

A: Students without BYOT privileges will receive a red flag next to their name in Infinite Campus. This allows the teacher to quickly pull up class rosters and check each student's eligibility to ensure only

students with BYOT privileges are utilizing the technology.